

# TMS320DM357 DMSoC 64-Bit Timer

## User's Guide



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## Read This First

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### About This Manual

Describes the operation of the software-programmable 64-bit timer in the TMS320DM357 Digital Media System-on-Chip (DMSoC). Timer 0 and Timer 1 (controlled by the ARM) are used as general-purpose (GP) timers and can be programmed in 64-bit mode, dual 32-bit unchained mode, or dual 32-bit chained mode; Timer 2 (controlled by the ARM only) is used only as a watchdog timer. The GP timer modes can be used to generate periodic interrupts or enhanced direct access (EDMA) synchronization events. The watchdog timer mode is used to provide a recovery mechanism for the device in the event of a fault condition, such as a non-exiting code loop.

### Notational Conventions

This document uses the following conventions.

- Hexadecimal numbers are shown with the suffix h. For example, the following number is 40 hexadecimal (decimal 64): 40h.
- Registers in this document are shown in figures and described in tables.
  - Each register figure shows a rectangle divided into fields that represent the fields of the register. Each field is labeled with its bit name, its beginning and ending bit numbers above, and its read/write properties below. A legend explains the notation used for the properties.
  - Reserved bits in a register figure designate a bit that is used for future device expansion.

### Related Documentation From Texas Instruments

The following documents describe the TMS320DM357 Digital Media System-on-Chip (DMSoC). Copies of these documents are available on the Internet at [www.ti.com](http://www.ti.com). *Tip:* Enter the literature number in the search box provided at [www.ti.com](http://www.ti.com).

**[SPRUG06](#) — TMS320DM357 DMSoC Video Processing Back End (VPBE) User's Guide.** Describes the video processing back end (VPBE) in the TMS320DM357 Digital Media System-on-Chip (DMSoC) video processing subsystem. Included in the VPBE is the video encoder, on-screen display, and digital LCD controller.

**[SPRUG25](#) — TMS320DM357 DMSoC ARM Subsystem Reference Guide.** Describes the ARM subsystem in the TMS320DM357 Digital Media System-on-Chip (DMSoC). The ARM subsystem is designed to give the ARM926EJ-S (ARM9) master control of the device. In general, the ARM is responsible for configuration and control of the device; including the video processing subsystem, and a majority of the peripherals and external memories.

**[SPRUG26](#) — TMS320DM357 DMSoC Universal Asynchronous Receiver/Transmitter (UART) User's Guide.** This document describes the universal asynchronous receiver/transmitter (UART) peripheral in the TMS320DM357 Digital Media System-on-Chip (DMSoC). The UART peripheral performs serial-to-parallel conversion on data received from a peripheral device, and parallel-to-serial conversion on data received from the CPU.

**[SPRUG27](#) — TMS320DM357 DMSoC Inter-Integrated Circuit (I2C) Peripheral User's Guide.** Describes the inter-integrated circuit (I2C) peripheral in the TMS320DM357 Digital Media System-on-Chip (DMSoC). The I2C peripheral provides an interface between the DMSoC and other devices compliant with the I2C-bus specification and connected by way of an I2C-bus. External components attached to this 2-wire serial bus can transmit and receive up to 8-bit wide data to and from the DMSoC through the I2C peripheral. This document assumes the reader is familiar with the I2C-bus specification.

- [SPRUG28](#)** — ***TMS320DM357 DMSoC 64-Bit Timer User's Guide***. Describes the operation of the software-programmable 64-bit timer in the TMS320DM357 Digital Media System-on-Chip (DMSoC). Timer 0 and Timer 1 are used as general-purpose (GP) timers and can be programmed in 64-bit mode, dual 32-bit unchained mode, or dual 32-bit chained mode; Timer 2 is used only as a watchdog timer. The GP timer modes can be used to generate periodic interrupts or enhanced direct memory access (EDMA) synchronization events. The watchdog timer mode is used to provide a recovery mechanism for the device in the event of a fault condition, such as a non-exiting code loop.
- [SPRUG29](#)** — ***TMS320DM357 DMSoC Serial Peripheral Interface (SPI) User's Guide***. Describes the serial peripheral interface (SPI) in the TMS320DM357 Digital Media System-on-Chip (DMSoC). The SPI is a high-speed synchronous serial input/output port that allows a serial bit stream of programmed length (1 to 16 bits) to be shifted into and out of the device at a programmed bit-transfer rate. The SPI is normally used for communication between the DMSoC and external peripherals. Typical applications include an interface to external I/O or peripheral expansion via devices such as shift registers, display drivers, SPI EPROMs and analog-to-digital converters.
- [SPRUG30](#)** — ***TMS320DM357 DMSoC Host Port Interface (HPI) Reference Guide***. This document describes the host port interface in the TMS320DM357 Digital Media System-on-Chip (DMSoC). The HPI provides a parallel port interface through which an external host processor can directly access the TMS320DM357 DMSoC processor's resources (configuration and program/data memories).
- [SPRUG31](#)** — ***TMS320DM357 DMSoC General-Purpose Input/Output (GPIO) User's Guide***. Describes the general-purpose input/output (GPIO) peripheral in the TMS320DM357 Digital Media System-on-Chip (DMSoC). The GPIO peripheral provides dedicated general-purpose pins that can be configured as either inputs or outputs. When configured as an input, you can detect the state of the input by reading the state of an internal register. When configured as an output, you can write to an internal register to control the state driven on the output pin.
- [SPRUG32](#)** — ***TMS320DM357 DMSoC Multimedia Card (MMC)/Secure Digital (SD) Card Controller User's Guide***. Describes the multimedia card (MMC)/secure digital (SD) card controller in the TMS320DM357 Digital Media System-on-Chip (DMSoC). The MMC/SD card is used in a number of applications to provide removable data storage. The MMC/SD controller provides an interface to external MMC and SD cards. The communication between the MMC/SD controller and MMC/SD card(s) is performed by the MMC/SD protocol.
- [SPRUG33](#)** — ***TMS320DM357 DMSoC Asynchronous External Memory Interface (EMIF) User's Guide***. Describes the asynchronous external memory interface (EMIF) in the TMS320DM357 Digital Media System-on-Chip (DMSoC). The EMIF supports a glueless interface to a variety of external devices.
- [SPRUG34](#)** — ***TMS320DM357 DMSoC Enhanced Direct Memory Access (EDMA) Controller User's Guide***. Describes the operation of the enhanced direct memory access (EDMA3) controller in the TMS320DM357 Digital Media System-on-Chip (DMSoC). The EDMA3 controller's primary purpose is to service user-programmed data transfers between two memory-mapped slave endpoints on the DMSoC.
- [SPRUG35](#)** — ***TMS320DM357 DMSoC Audio Serial Port (ASP) User's Guide***. Describes the operation of the audio serial port (ASP) audio interface in the TMS320DM357 Digital Media System-on-Chip (DMSoC). The primary audio modes that are supported by the ASP are the AC97 and IIS modes. In addition to the primary audio modes, the ASP supports general serial port receive and transmit operation, but is not intended to be used as a high-speed interface.
- [SPRUG36](#)** — ***TMS320DM357 DMSoC Ethernet Media Access Controller (EMAC)/Management Data Input/Output (MDIO) Module User's Guide***. Discusses the ethernet media access controller (EMAC) and physical layer (PHY) device management data input/output (MDIO) module in the TMS320DM357 Digital Media System-on-Chip (DMSoC). The EMAC controls the flow of packet data from the DMSoC to the PHY. The MDIO module controls PHY configuration and status monitoring.

**[SPRUG37](#) — *TMS320DM357 DMSoC Pulse-Width Modulator (PWM) Peripheral User's Guide.***

Describes the pulse-width modulator (PWM) peripheral in the TMS320DM357 Digital Media System-on-Chip (DMSoC).

**[SPRUG38](#) — *TMS320DM357 DMSoC DDR2 Memory Controller User's Guide.*** Describes the DDR2 memory controller in the TMS320DM357 Digital Media System-on-Chip (DMSoC). The DDR2 memory controller is used to interface with JESD79D-2A standard compliant DDR2 SDRAM devices.

**[SPRUG39](#) — *TMS320DM357 DMSoC Video Processing Front End (VPFE) User's Guide.*** Describes the video processing front end (VPFE) in the TMS320DM357 Digital Media System-on-Chip (DMSoC) video processing subsystem. Included in the VPFE is the preview engine, CCD controller, resizer, histogram, and hardware 3A (H3A) statistic generator.

**[SPRUGH2](#) — *TMS320DM357 DMSoC Peripherals Overview Reference Guide.*** This document provides an overview of the peripherals in the TMS320DM357 Digital Media System-on-Chip (DMSoC).

**[SPRUGH3](#) — *TMS320DM357 DMSoC Universal Serial Bus Controller User's Guide.*** This document describes the universal serial bus (USB) controller in the TMS320DM357 Digital Media System-on-Chip (DMSoC). The USB controller supports data throughput rates up to 480 Mbps. It provides a mechanism for data transfer between USB devices and also supports host negotiation.

**Trademarks**

## 64-Bit Timer/Watchdog Timer

### 1 Introduction

This document describes the operation of the software-programmable 64-bit timer in the TMS320DM357 Digital Media System-on-Chip (DMSoC). The DM357 DMSoC processor contains three software-programmable timers. Timer 0 and Timer 1 (general-purpose timers) can be controlled by the ARM. Timer 0 and Timer 1 can be programmed in 64-bit mode, dual 32-bit unchained mode, or dual 32-bit chained mode. Timer 2 is used as a watchdog timer and can be controlled by the ARM only.

#### 1.1 Purpose of the Peripheral

The timers support four modes of operation: a 64-bit general-purpose (GP) timer, dual unchained 32-bit GP timers, dual chained 32-bit timers, or a watchdog timer. The GP timer modes can be used to generate periodic interrupts or EDMA synchronization events. The watchdog timer mode is used to provide a recovery mechanism for the device in the event of a fault condition, such as a non-exiting code loop. The capabilities of each of the timers are summarized in [Table 1](#).

**Table 1. Supported Timer Features by Instantiation**

Capability	Timer 0	Timer 1	Timer 2
64-bit general-purpose timer	√	√	-
Dual 32-bit general-purpose timer (unchained)	√	√	-
Dual 32-bit general-purpose timer (chained)	√	√	-
External clock input (TIN0 pin)	√	-	-
Watchdog timer	-	-	√

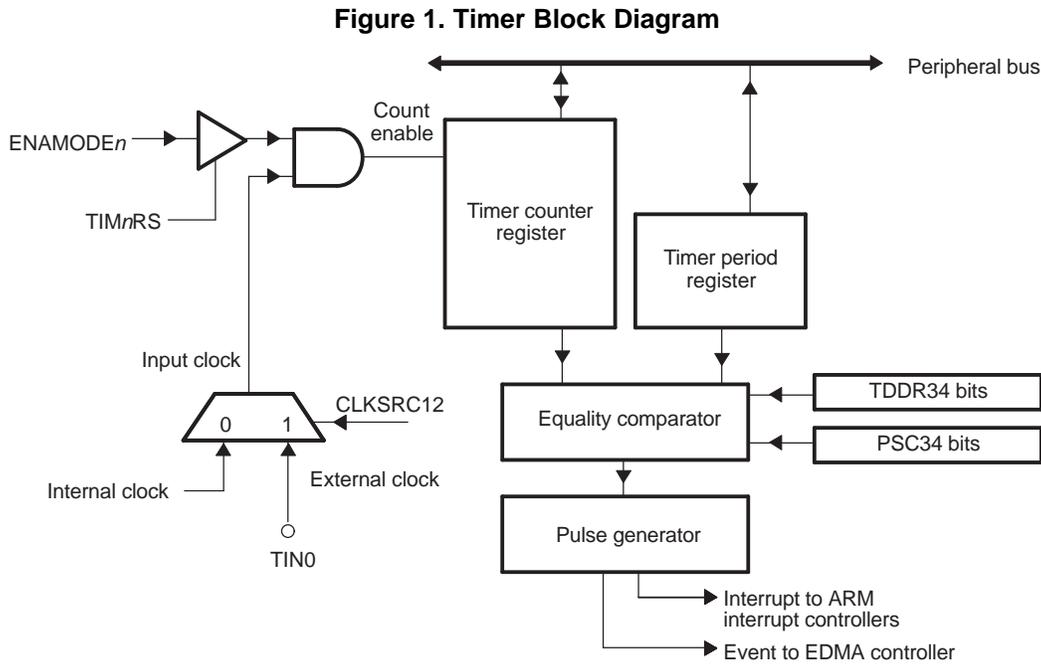
#### 1.2 Features

The 64-bit timer consists of the following features.

- 64-bit count-up counter
- Timer modes:
  - 64-bit general-purpose timer mode
  - Dual 32-bit general-purpose timer mode
  - Watchdog timer mode
- 2 possible clock sources:
  - Internal clock
  - External clock input via timer input pin TIN0 (Timer 0 only)
- 2 possible operation modes:
  - One-time operation (timer runs for one period then stops)
  - Continuous operation (timer automatically resets after each period)
- Generates interrupts to the ARM CPU
- Generates sync event to EDMA

### 1.3 Functional Block Diagram

A block diagram of the timer is shown in Figure 1. Detailed information about the architecture and operation of the timers is in Section 2 and Section 3.



### 1.4 Industry Standard Compatibility Statement

This peripheral is not intended to conform to any specific industry standard.

## 2 Architecture – General-Purpose Timer Mode

This section describes the timer in the general-purpose (GP) timer mode. Timer 0 and Timer 1 can be used in GP timer mode. Timer 2 can only be used as a watchdog timer. To use timer 2 as a watchdog timer, see Section 3.

### 2.1 Clock Control

The timer can use an internal or external clock source for the counter period. The following sections explain how to select the clock source. Table 2 shows which clock sources are supported on each timer.

**Table 2. Supported Timer Clock Sources**

Clock Source	Timer 0	Timer 1	Timer 2
Internal clock source	√	√	√
External clock input (TIN0 pin)	√	-	-

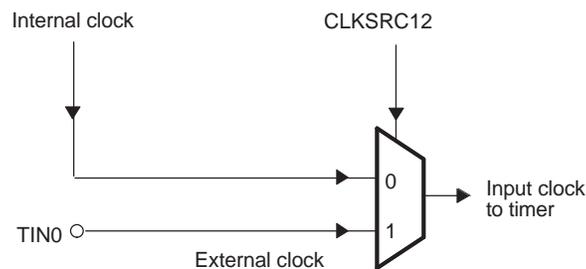
As shown in Table 3 and Figure 2, the timer clock source is selected using the clock source (CLKSRC12) bit in the timer control register (TCR). Two clock sources are available to drive the timer clock:

- internal clock, by setting CLKSRC12 = 0.
- external clock on timer 0 input pin (TIN0), by setting CLKSRC12 = 1. This input signal is synchronized internally.

At reset, the clock source is the internal clock. Details on each of the clock source configuration options are included in the following sections.

**Table 3. Timer Clock Source Selection**

CLKSRC12	Input Clock
0	Internal clock (default)
1	External clock on timer input (TIN0 pin)

**Figure 2. Timer Clock Source Block Diagram**


### 2.1.1 Using the Internal Clock Source to the Timer

The internal clock source to the timer is a fixed on-chip 27 MHz clock. This clock source determines the speed of the timer since the timer counts up based on each cycle of the clock source. When determining the period and prescalers settings for the timer, choose the desired period in terms of number of cycles of this 27 MHz clock. For details on the generation of the on-chip clocks, see the *TMS320DM357 DMSoC ARM Subsystem Reference Guide (SPRUG25)*.

The CLKSRC12 parameter in the timer control register (TCR) controls whether the internal or external clock is used as the clock source for the timer. If the timer is configured in 64-bit mode or 32-bit chained mode, CLKSRC12 controls the clock source for the entire timer. If the timer is configured in dual 32-bit unchained mode (TIMMODE = 01 in TGCR), CLKSRC12 controls the timer 1:2 side of the timer. The timer 3:4 side must use the internal clock.

To select the internal clock as the clock source for the timer, CLKSRC12 in TCR must be cleared to 0. If the timer being used does not support an external clock source, CLKSRC12 must always be 0.

### 2.1.2 Using the External Clock Source to the Timer (Timer 0 only)

An external clock source can be provided to clock the timer via the TIN0 pin.

The CLKSRC12 parameter in the timer control register (TCR) controls whether the internal or external clock is used as the clock source for the timer. If the timer is configured in 64-bit mode or 32-bit chained mode, CLKSRC12 controls the clock source for the entire timer. If the timer is configured in dual 32-bit unchained mode (TIMMODE = 01 in TGCR), CLKSRC12 controls the timer 1:2 side of the timer. The timer 3:4 side must use the internal clock.

To select the external clock as the clock source for the timer, CLKSRC12 in TCR must be set to 1.

## 2.2 Signal Descriptions

The timer module provides only one input signal for the timer 0 instantiation. The timer 0 input TIN0 is connected to the input clock circuit to allow timer synchronization to audio streams. The external timer input clock frequency must be no greater than CLK/4, where CLK = the 27 MHz timer peripheral clock.

## 2.3 Timer Modes

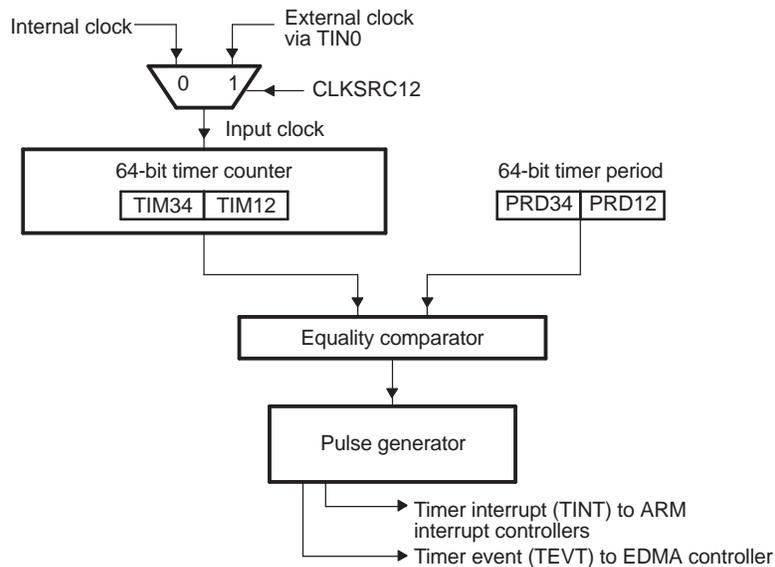
The following section describes the general-purpose (GP) timer modes. To use the timer as a watchdog timer (timer 2 only), see [Section 3](#).

### 2.3.1 64-Bit Timer Mode (Timer 0 and Timer 1)

The general-purpose timers can each be configured as a 64-bit timer by clearing the TIMMODE bit in the timer global control register (TGCR) to 0. At reset, 0 is the default setting for the TIMMODE bit.

In this mode, the timer operates as a single 64-bit up-counter ([Figure 3](#)). The counter registers (TIM12 and TIM34) form a 64-bit timer counter register and the period registers (PRD12 and PRD34) form a 64-bit timer period register. When the timer is enabled, the timer counter starts incrementing by 1 at every timer input clock cycle. When the timer counter matches the timer period, a maskable timer interrupt (TINT<sub>n</sub>) and a timer EDMA (TEVT) are generated. When the timer is configured in continuous mode, the timer counter is reset to 0 on the cycle after the timer counter reaches the timer period. The timer can be stopped, restarted, reset, or disabled using control bits in TGCR.

**Figure 3. 64-Bit Timer Mode Block Diagram**



#### 2.3.1.1 Enabling the 64-Bit Timer

The TIM12RS and TIM34RS bits in TGCR control whether the timer is in reset or capable of operating. For the timer to operate in 64-bit timer mode, the TIM12RS and TIM34RS bits must be set to 1.

The ENAMODE12 bit in the timer control register (TCR) controls whether the timer is disabled, enabled to run once, or enabled to run continuously; the ENAMODE34 bit has no effect in 64-bit timer mode. When the timer is disabled (ENAMODE12 = 0), the timer does not run and maintains its current count value. When the timer is enabled for one time operation (ENAMODE12 = 1), it counts up until the counter value equals the period value and then stops. When the timer is enabled for continuous operation (ENAMODE12 = 2h), the counter counts up until it reaches the period value, then resets itself to zero and begins counting again.

[Table 4](#) shows the bit values in TGCR to configure the 64-bit timer.

**Table 4. 64-Bit Timer Configurations**

64-Bit Timer Configuration	TGCR Bit		TCR Bit
	TIM12RS	TIM34RS	ENAMODE12
To place the 64-bit timer in reset	0	0	0
To disable the 64-bit timer (out of reset)	1h	1h	0
To enable the 64-bit timer for one-time operation	1h	1h	1h
To enable the 64-bit timer for continuous operation	1h	1h	2h

Once the timer stops, if an external clock is used as the timer clock, the timer must remain disabled for at least one external clock period or the timer will not start counting again. When using the external clock, the count value is synchronized to the internal clock.

Note that when both the timer counter and timer period are cleared to 0, the timer can be enabled but the timer counter does not increment because the timer period is 0.

### 2.3.1.2 Reading the Counter Registers

When reading the timer count in 64-bit timer mode, the CPU must first read TIM12 followed by TIM34. When TIM12 is read, the timer copies TIM34 into a shadow register. When reading TIM34, the hardware logic forces the reads to read from the shadow register. This ensures that the values read from the registers are not affected by the fact that the timer may continue to run as the registers are read. When reading the timers in 32-bit mode, TIM12 and TIM34 may be read in either order.

### 2.3.1.3 64-Bit Timer Configuration Procedure

To configure the GP timer to operate as a 64-bit timer, follow the steps below:

1. Select 64-bit mode (TIMMODE in TCR).
2. Remove the timer from reset (TIM12RS and TIM34RS in TGCR).
3. Select the desired timer period (PRD12 and PRD34).
4. Enable the timer (ENAMODE12 in TCR).

## 2.3.2 Dual 32-Bit Timer Modes (Timer 0 and Timer 1)

Each of the general-purpose timers can be configured as dual 32-bit timers by configuring the TIMMODE bit in the timer global control register (TGCR). In dual 32-bit timer mode, the two 32-bit timers can be operated independently (unchained mode) or in conjunction with each other (chained mode).

### 2.3.2.1 Chained Mode

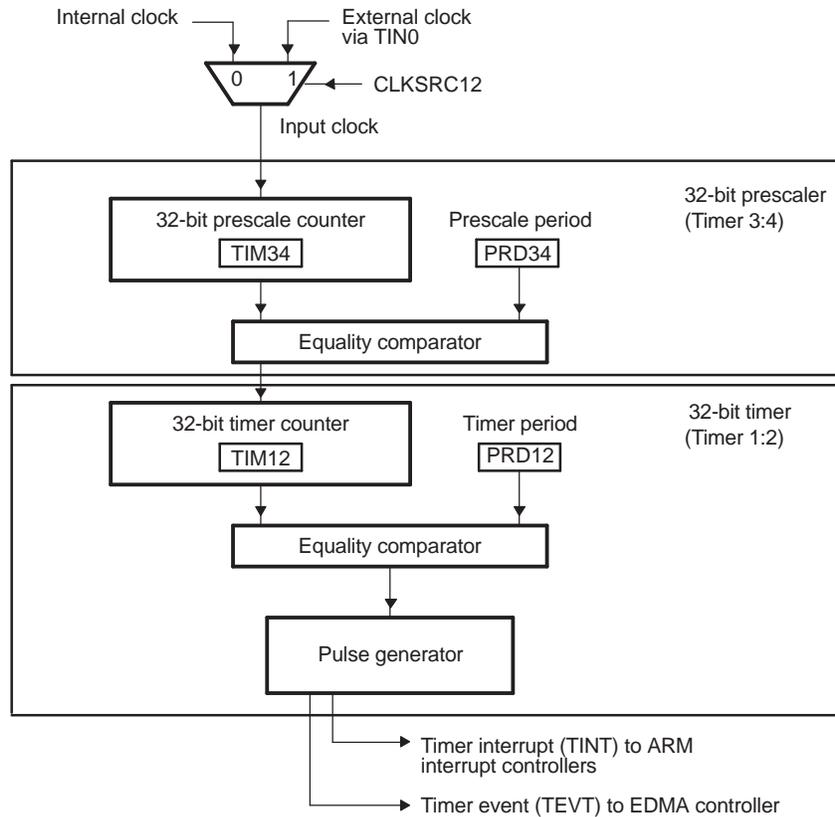
The general-purpose timers can each be configured as a dual 32-bit chained timer by setting the TIMMODE bit to 3h in TGCR.

In the chained mode ([Figure 4](#)), one 32-bit timer (timer 3:4) is used as a 32-bit prescaler and the other 32-bit timer (timer 1:2) is used as a 32-bit timer. The 32-bit prescaler is used to clock the 32-bit timer. The 32-bit prescaler uses one counter register (TIM34) to form a 32-bit prescale counter register and one period register (PRD34) to form a 32-bit prescale period register.

When the timer is enabled, the prescale counter starts incrementing by 1 at every timer input clock cycle. One cycle after the prescale counter matches the prescale period, a clock signal is generated and the prescale counter register is reset to 0 (see the example in [Figure 5](#)).

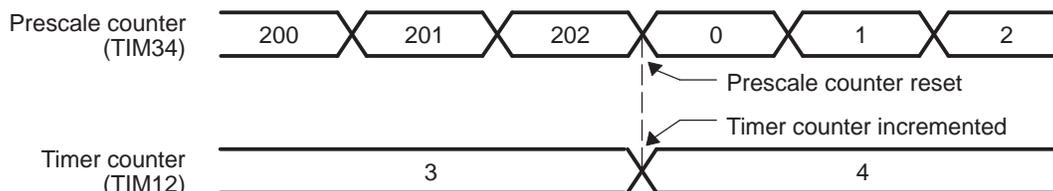
The other 32-bit timer (timer 1:2) uses one counter register (TIM12) to form a 32-bit timer counter register and one period register (PRD12) to form a 32-bit timer period register. This timer is clocked by the output clock from the prescaler. The timer counter increments by 1 at every prescaler output clock cycle. When the timer counter matches the timer period, a maskable timer interrupt (TINT) and a timer EDMA event (TEVT) are generated. When the timer is configured in continuous mode, the timer counter is reset to 0 on the cycle after the timer counter reaches the timer period. The timer can be stopped, restarted, reset, or disabled using the TIM12RS and TIM34RS bits in TGCR. In the chained mode, the upper 16-bits of the timer control register (TCR) are not used.

**Figure 4. Dual 32-Bit Timers Chained Mode Block Diagram**



**Figure 5. Dual 32-Bit Timers Chained Mode Example**

32-bit prescaler settings: count = TIM34 = 200; period = PRD34 = 202  
 32-bit timer settings: count = TIM12 = 3; period = PRD12 = 4



### 2.3.2.1.1 Enabling the 32-Bit Timer Chained Mode

The TIM12RS and TIM34RS bits in TGCR control whether the timer is in reset or capable of operating. The TIM12RS bit controls the reset of the timer 1:2 side of the timer and the TIM34RS bits control the reset of the timer 3:4 side of the timer. For the timer to operate, the TIM12RS and TIM34RS bits must be set to 1.

The ENAMODE12 bit in the timer control register (TCR) controls whether the timer is disabled, enabled to run once, or enabled to run continuously; the ENAMODE34 bit has no effect in 32-bit timer chained mode. When the timer is disabled (ENAMODE12 = 0), the timer does not run and maintains its current count value. When the timer is enabled for one time operation (ENAMODE12 = 1), it counts up until the counter value equals the period value and then stops. When the timer is enabled for continuous operation (ENAMODE12 = 2h), the counter counts up until it reaches the period value, then resets itself to zero and begins counting again.

Table 5 shows the bit values in TGCR to configure the 32-bit timer in chained mode.

**Table 5. 32-Bit Timer Chained Mode Configurations**

32-Bit Timer Configuration	TGCR Bit		TCR Bit
	TIM12RS	TIM34RS	ENAMODE12
To place the 32-bit timer chained mode in reset	0	0	0
To disable the 32-bit timer chained mode (out of reset)	1h	1h	0
To enable the 32-bit timer chained mode for one-time operation	1h	1h	1h
To enable the 32-bit timer chained mode for continuous operation	1h	1h	2h

Once the timer stops, if an external clock is used as the timer clock, the timer must remain disabled for at least one external clock period or the timer will not start counting again. When using the external clock, the count value is synchronized to the internal clock.

Note that when both the timer counter and timer period are cleared to 0, the timer can be enabled but the timer counter does not increment because the timer period is 0.

### 2.3.2.1.2 32-Bit Timer Chained Mode Configuration Procedure

To configure the GP timer to operate as a dual 32-bit chained mode timer, follow the steps below:

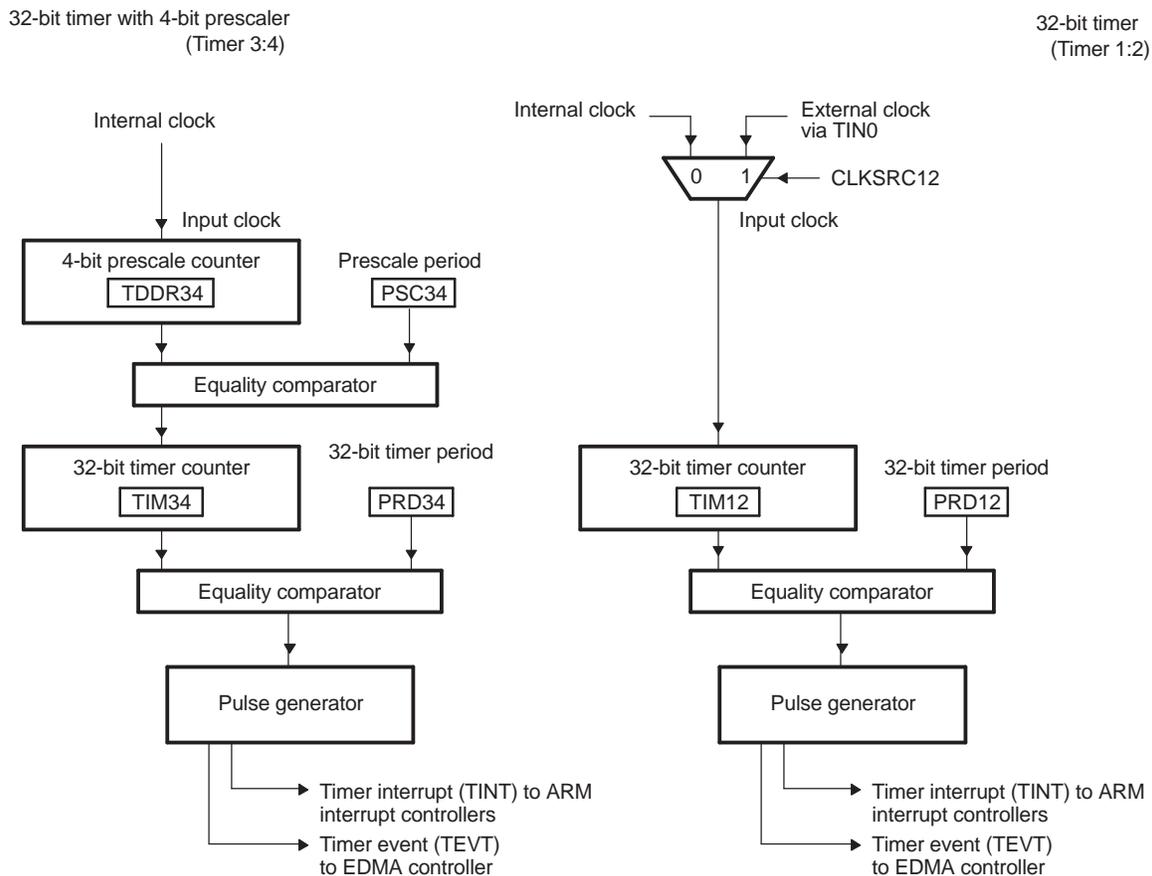
1. Select 32-bit chained mode (TIMMODE in TCR).
2. Remove the timer from reset (TIM12RS and TIM34RS in TGCR).
3. Select the desired timer period (PRD12).
4. Select the desired timer prescaler value (PRD34).
5. Enable the timer (ENAMODE12 in TCR).

### 2.3.2.2 Unchained Mode

The general-purpose timers can each be configured as a dual 32-bit unchained timers by setting the TIMMODE bit to 1 in TGCR.

In the unchained mode (Figure 6), the timer operates as two independent 32-bit timers. One 32-bit timer (timer 3:4) operates as a 32-bit timer being clocked by a 4-bit prescaler. The other 32-bit timer (timer 1:2) operates as a 32-bit timer with no prescaler.

**Figure 6. Dual 32-Bit Timers Unchained Mode Block Diagram**



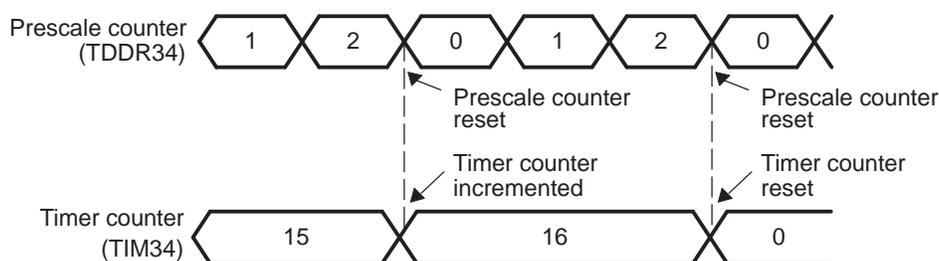
#### 2.3.2.2.1 32-Bit Timer With a 4-Bit Prescaler

In the unchained mode, the 4-bit prescaler must be clocked by the internal clock; an external clock source cannot be used for timer 3:4. The 4-bit prescaler uses the timer divide-down ratio (TDDR34) bit in TGCR to form a 4-bit prescale counter register and the prescale counter bits (PSC34) to form a 4-bit prescale period register (see Figure 6). When the timer is enabled, the prescale counter starts incrementing by 1 at every timer input clock cycle. One cycle after the prescale counter matches the prescale period, a clock signal is generated for the 32-bit timer.

The 32-bit timer uses TIM34 as a 32-bit timer counter register and PRD34 as a 32-bit timer period register. The 32-bit timer is clocked by the output clock from the 4-bit prescaler (see the example in Figure 7). The timer counter increments by 1 at every prescaler output clock cycle. When the timer counter matches the timer period, a maskable timer interrupt (TINT<sub>n</sub>) and a timer EDMA event (TEVT) are generated. When the timer is configured in continuous mode, the timer counter is reset to 0 on the cycle after the timer counter reaches the timer period. The timer can be stopped, restarted, reset, or disabled using the TIM34RS bit in TGCR. For timer 3:4, the lower 16 bits of the timer control register (TCR) have no control.

**Figure 7. Dual 32-Bit Timers Unchained Mode Example**

4-bit prescaler settings: count = TDDR34 = 1; period = PSC34 = 2  
 32-bit timer settings: count = TIM34 = 15; period = PRD34 = 16



### 2.3.2.2.2 32-Bit Timer with No Prescaler

The other 32-bit timer (timer 1:2) uses TIM12 as the 32-bit counter register and PRD12 as a 32-bit timer period register (see [Figure 6](#)). When the timer is enabled, the timer counter increments by 1 at every timer input clock cycle. When the timer counter matches the timer period, a maskable timer interrupt (TINT $n$ ) and a timer EDMA event (TEVT) are generated. When the timer is configured in continuous mode, the timer counter is reset to 0 on the cycle after the timer counter reaches the timer period. The timer can be stopped, restarted, reset, or disabled using the TIM12RS bit in TGCR. For timer 1:2, the upper 16 bit of the timer control register (TCR) have no control.

### 2.3.2.2.3 Enabling the 32-Bit Unchained Mode Timer

The TIM12RS and TIM34RS bits in TGCR control whether the timer is in reset or capable of operating. The TIM12RS bit controls the reset of the timer 1:2 side of the timer and the TIM34RS bit controls the reset of the timer 3:4 side of the timer. For the timer to operate, the TIM12RS and/or TIM34RS bits must be set to 1.

The ENAMODE $n$  bit in the timer control register (TCR) controls whether the timer is disabled, enabled to run once or enabled to run continuously. When the timer is disabled (ENAMODE $n$  = 0), the timer does not run and maintains its current count value. When the timer is enabled for one time operation (ENAMODE $n$  = 1), it counts up until the counter value equals the period value and then stops. When the timer is enabled for continuous operation (ENAMODE $n$  = 2h), the counter counts up until it reaches the period value, then resets itself to zero and begins counting again.

[Table 6](#) shows the bit values in TGCR to configure the 32-bit timer in unchained mode.

Once the timer stops, if an external clock is used as the timer clock, the timer must remain disabled for at least one external clock period or the timer will not start counting again. When using the external clock, the count value is synchronized to the internal clock. External clock is only available on the timer 1:2 side in unchained mode.

Note that when both the timer counter and timer period are cleared to 0, the timer can be enabled but the timer counter does not increment because the timer period is 0.

**Table 6. 32-Bit Timer Unchained Mode Configurations**

32-Bit Timer Configuration	TGCR Bit		TCR Bit	
	TIM12RS	TIM34RS	ENAMODE12	ENAMODE34
To place the 32-bit timer unchained mode with 4-bit prescaler in reset	x	0	x	0
To disable the 32-bit timer unchained mode with 4-bit prescaler (out of reset)	x	1h	x	0
To enable the 32-bit timer unchained mode with 4-bit prescaler for one-time operation	x	1h	x	1h
To enable the 32-bit timer unchained mode with 4-bit prescaler for continuous operation	x	1h	x	2h
To place the 32-bit timer unchained mode with no prescaler in reset	0	x	0	x
To disable the 32-bit timer unchained mode with no prescaler (out of reset)	1h	x	0	x
To enable the 32-bit timer unchained mode with no prescaler for one-time operation	1h	x	1h	x
To enable the 32-bit timer unchained mode with no prescaler for continuous operation	1h	x	2h	x

#### 2.3.2.2.4 32-Bit Timer Unchained Mode Configuration Procedure

To configure timer 1:2, follow the steps below:

1. Select 32-bit unchained mode (TIMMODE in TGCR).
2. Remove the timer 1:2 from reset (TIM12RS in TGCR).
3. Select the desired timer period for timer 1:2 (PRD12).
4. Select the desired clock source for timer 1:2 (CLKSRC12 in TCR).
5. Enable timer 1:2 (ENAMODE12 in TCR).

To configure timer 3:4, follow the steps below:

1. Select 32-bit unchained mode (TIMMODE in TGCR).
2. Remove the timer 3:4 from reset (TIM34RS in TGCR).
3. Select the desired timer period for timer 3:4 (PRD34).
4. Select the desired prescaler value for timer 3:4 (PSC34 in TGCR).
5. Enable timer 3:4 (ENAMODE34 in TCR).

### 2.3.3 Counter and Period Registers Used in GP Timer Modes

Table 7 summarizes how the counter registers (TIM $n$ ) and period registers (PRD $n$ ) are used in each GP timer mode.

**Table 7. Counter and Period Registers Used in GP Timer Modes**

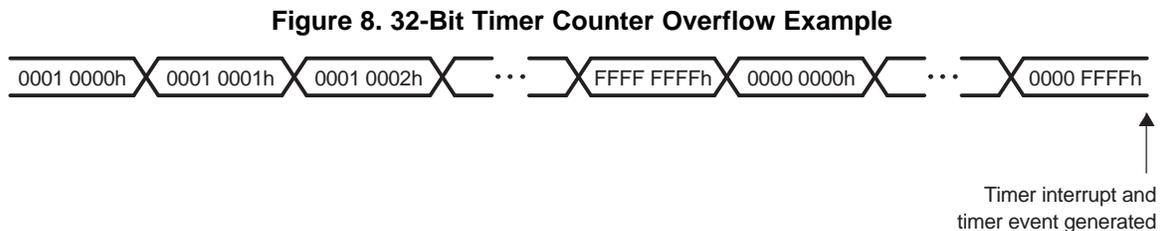
Timer Mode	Counter Registers	Period Registers
64-bit general-purpose	TIM34:TIM12	PRD34:PRD12
Dual 32-bit chained		
Prescaler (Timer 3:4)	TIM34	PRD34
Timer (Timer 1:2)	TIM12	PRD12
Dual 32-bit unchained		
Timer (Timer 1:2)	TIM12	PRD12
Timer with prescaler (Timer 3:4)	PSC34 bits and TIM34	TDDR34 bits and PRD34

## 2.4 Timer Operation Boundary Conditions

The following boundary conditions affect the timer operation.

### 2.4.1 Timer Counter Overflow

Timer counter overflow can happen when the timer counter register is set to a value greater than the value in the timer period register. The counter reaches its maximum value (FFFF FFFFh or FFFF FFFF FFFF FFFFh), rolls over to 0, and continues counting until it reaches the timer period. An example is in [Figure 8](#).



### 2.4.2 Writing to Registers of an Active Timer

Writes to the timer registers are not allowed when the timer is active, except for stopping or resetting the timers. In the 64-bit and dual 32-bit timer modes, registers that are protected by hardware are:

- TIM12
- TIM34
- PRD12
- PRD34
- TCR (except the ENAMODE bit)
- TGCR (except the TIM12RS and TIM34RS bits)

## 2.5 General-Purpose Timer Power Management

The timer can be placed in reduced power modes to conserve power during periods of low activity. The power management of the peripheral is controlled by the processor Power and Sleep Controller (PSC). The PSC acts as a master controller for power management for all of the peripherals on the device. For detailed information on power management procedures using the PSC, see the *TMS320DMxxx DMSoC ARM Subsystem Reference Guide* (spru856). The timer can be placed in an idle mode to conserve power when it is not being used.

## 3 Architecture – Watchdog Timer Mode

This section describes the use of timer 2 as a watchdog timer. Timers 0 and 1 can only be used as general-purpose timers. To use timer 0 or timer 1 as general-purpose timers, see [Section 2](#).

### 3.1 Watchdog Timer

Timer 2 can be configured only as a 64-bit watchdog timer. As a watchdog timer, it can be used to prevent system lockup when the software becomes trapped in loops with no controlled exit.

After a hardware reset, the watchdog timer is disabled. The timer then can be configured as a watchdog timer using the timer mode (TIMMODE) bit in the timer global control register (TGCR) and the watchdog timer enable (WDEN) bit in the watchdog timer control register (WDTCR). In the watchdog timer mode, the timer requires a special service sequence to be executed periodically. Without this periodic servicing, the timer counter increments until it matches the timer period and causes a watchdog timeout event.

When the timeout event occurs, the watchdog timer resets the entire processor.

### 3.2 Watchdog Timer Mode Restrictions

The watchdog timer mode has the following restrictions:

- No external clock source
- No one-time enabling

### 3.3 Watchdog Timer Mode Operation

The watchdog timer mode is selected and enabled when:

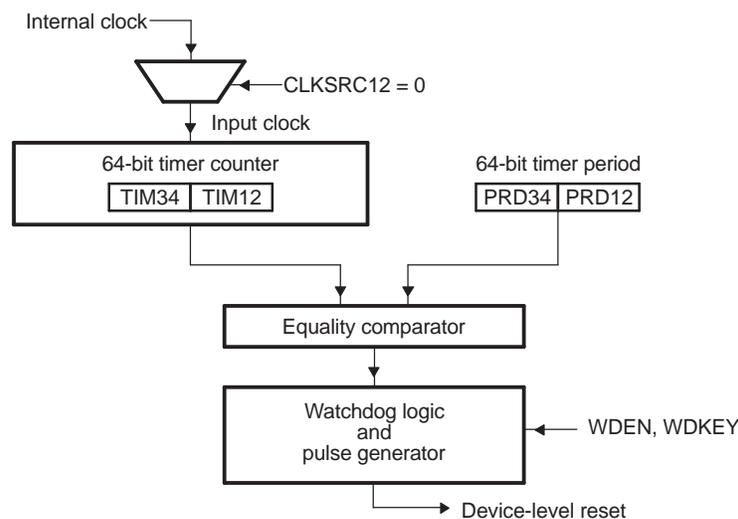
- TIMMODE = 2h in TGCR
- WDEN = 1 in WDTCR

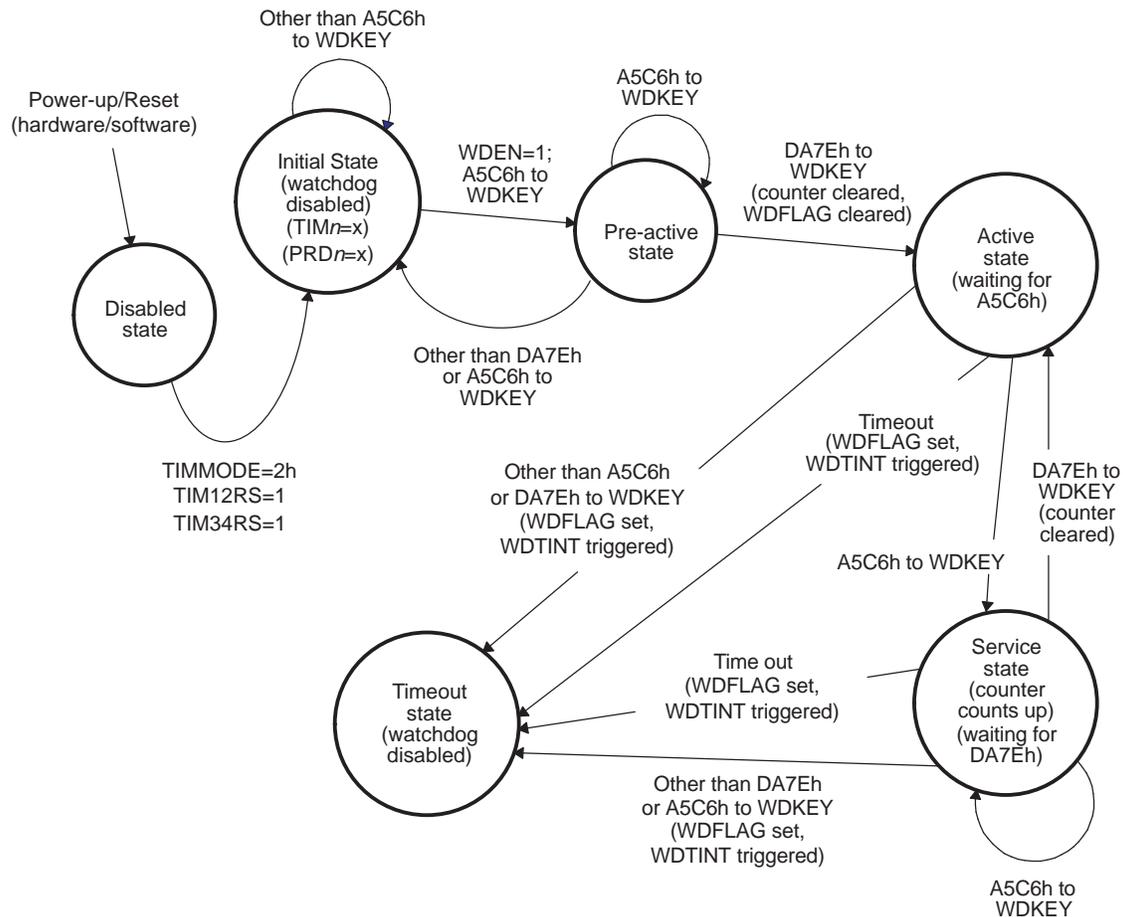
Figure 9 shows the timer when it is used in the watchdog timer mode. The counter registers (TIM12 and TIM34) form a 64-bit timer counter register and the period registers (PRD12 and PRD34) form a 64-bit period register. When the timer counter matches the timer period, the timer generates a watchdog timeout event which resets the entire processor.

To activate the watchdog timer, a certain sequence of events must be followed, as shown in the state diagram of Figure 10.

Once the watchdog timer is activated, it can be disabled only by a watchdog timeout event or by a hardware reset. A special key sequence is required to prevent the watchdog timer from being accidentally serviced while the software is trapped in a loop or by some other software failure.

**Figure 9. Watchdog Timer Mode Block Diagram**



**Figure 10. Watchdog Timer Operation State Diagram**


To prevent a watchdog timeout event, the timer has to be serviced periodically by writing A5C6h followed by DA7Eh to the watchdog timer service key (WDKEY) bits in WDTCSR before the timer finishes counting up. Both A5C6h and DA7Eh are allowed to be written to the WDKEY bits, but only the correct sequence of A5C6h followed by DA7Eh to the WDKEY bits services the watchdog timer. Any other writes to the WDKEY bits triggers the watchdog timeout event immediately.

When the watchdog timer is in the Timeout state, the watchdog timer is disabled, the WDEN bit is cleared to 0, and the timer is reset. After entering the Timeout state, the watchdog timer cannot be enabled again until a hardware reset occurs.

After a hardware reset, the watchdog timer is disabled; however, reads or writes to the watchdog timer registers are allowed. Once the WDEN bit is set (enabling the watchdog timer) and A5C6h is written to the WDKEY bits, the watchdog timer enters the Pre-active state. In the Pre-active state:

- A write to WDTCSR is allowed only when the write comes with the correct key (A5C6h or DA7Eh) to the WDKEY bits.
- A write of DA7Eh to the WDKEY bits when the WDEN bit is set to 1 resets the counters and activates the watchdog timer.

The watchdog timer must be configured before the watchdog timer enters the Active state. The WDEN bit must be set to 1 before writing DA7Eh to the WDKEY bits in the Pre-active state. Every time the watchdog timer is serviced by the correct WDKEY sequence, the watchdog timer counter is automatically reset.

### 3.4 Watchdog Timer Register Write Protection

Once the watchdog timer enters the Pre-active state (see [Figure 10](#)), writes to TIM12, TIM34, PRD12, PRD34, and WDTCR are write protected (except for the WDKEY field). While the watchdog timer is in the Timeout state, writing to the WDEN bit has no effect.

Once the watchdog timer enters its Initial state (see [Figure 10](#)), do not write to TGCR.

### 3.5 Watchdog Timer Power Management

The watchdog timer cannot be placed in power-down mode.

## 4 Reset Considerations

The timer has two reset sources: hardware reset and the timer reset (TIM12RS and TIM34RS) bits in the timer global control register (TGCR).

### 4.1 Software Reset Considerations

When the TIM12RS bit in the timer global control register (TGCR) is cleared to 0, the TIM12 register is held with the current value.

When the TIM34RS bit in the timer global control register (TGCR) is cleared to 0, the TIM34 register is held with the current value.

**Emulator software reset:** When an emulator software reset is initiated from the ARM, the timer register values are reset to their default values.

### 4.2 Hardware Reset Considerations

When a hardware reset is asserted, all timer registers are set to their default values.

## 5 Interrupt Support

Each of the timers can send either one of two separate interrupt events (TINT $n$ ) to the ARM, depending on the operating mode of the timer. The timer interrupts are generated when the count value in the counters register reaches the value specified in the period register.

[Table 8](#) shows the interrupts generated in each mode on each instance of the timer.

**Table 8. Timer Interrupts Generated**

Timer Mode	Timer 0	Timer 1	Timer 2
	ARM	ARM	ARM
64-bit mode	TINT0	TINT2	-
32-bit chained mode	TINT0	TINT2	-
32-bit unchained mode without prescaler (timer 1:2)	TINT0	TINT2	-
32-bit unchained mode with prescaler (timer 3:4)	TINT1	TINT3	-
Watchdog mode	-	-	-

## 6 EDMA Event Support

Each of the timers can send either one of two separate timer events (TEVT $n$ ) to the EDMA, depending on the operating mode the timer. The timer events are generated when the count value in the counters register reaches the value specified in the period register.

[Table 9](#) shows the EDMA events generated in each mode on each instance of the timer.

**Table 9. Timer EDMA Events Generated**

Timer Mode	Timer 0	Timer 1	Timer 2
	ARM	ARM	ARM
64-bit mode	TEVT0	TEVT2	-
32-bit chained mode	TEVT0	TEVT2	-
32-bit unchained mode without prescaler (timer 1:2)	TEVT0	TEVT2	-
32-bit unchained mode with prescaler (timer 3:4)	TEVT1	TEVT3	-
Watchdog mode	-	-	-

## 7 Power Management

The general purpose timers can be placed in reduced power modes to conserve power during periods of low activity. The power management of the peripheral is controlled by the processor Power and Sleep Controller (PSC). The PSC acts as a master controller for power management for all of the peripherals on the device. For detailed information on power management procedures using the PSC, see the *TMS320DM357 DMSoC ARM Subsystem Reference Guide* ([SPRUG25](#)).

## 8 Emulation Considerations

Each timer has an emulation management register (EMUMGT). As shown in [Table 10](#), the FREE and SOFT bits of EMUMGT determine how the timer responds to an emulation suspend event. An emulation suspend event corresponds to any type of emulator access to the ARM, such as a hardware or software breakpoint or a probe point.

**Table 10. Timer Emulation Modes Selection**

FREE	SOFT	Emulation Mode
0	0	The timer stops immediately.
0	1	The timer stops when the timer counter value increments and reaches the value in the timer period register.
1	x	The timer runs free regardless of SOFT bit status.

Note that during emulation, the timer count values will increment once every timer peripheral clock (not CPU clock). So when single-stepping through code, the timer values will not update on every CPU clock cycle.

The timer can respond to emulation events from the ARM CPU based on the configuration of the emulation suspend source register (SUSPSRC). See the data manual for detailed information on SUSPSRC and how it is configured.

## 9 Registers

[Table 11](#) lists the memory-mapped registers for the 64-bit timer. See the device-specific data manual for the memory address of these registers. All other register offset addresses not listed in [Table 11](#) should be considered as reserved locations and the register contents should not be modified.

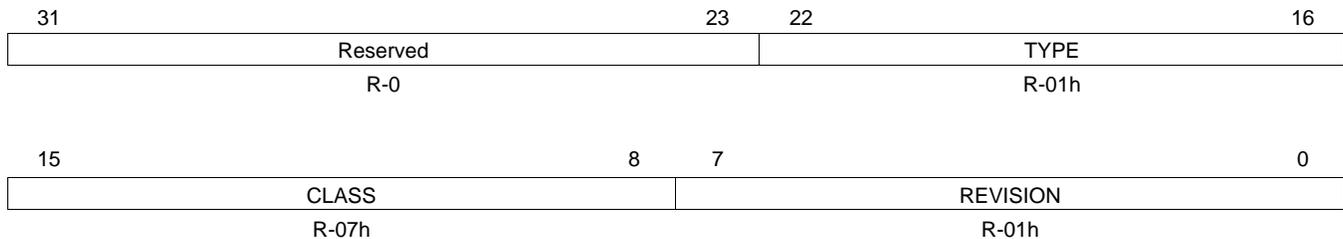
**Table 11. 64-Bit Timer Registers**

Offset	Acronym	Register Description	Section
00h	PID12	Peripheral Identification Register 12	<a href="#">Section 9.1</a>
04h	EMUMGT	Emulation Management Register	<a href="#">Section 9.2</a>
10h	TIM12	Timer Counter Register 12	<a href="#">Section 9.3</a>
14h	TIM34	Timer Counter Register 34	<a href="#">Section 9.3</a>
18h	PRD12	Timer Period Register 12	<a href="#">Section 9.4</a>
1Ch	PRD34	Timer Period Register 34	<a href="#">Section 9.4</a>
20h	TCR	Timer Control Register	<a href="#">Section 9.5</a>
24h	TGCR	Timer Global Control Register	<a href="#">Section 9.6</a>
28h	WDTCR	Watchdog Timer Control Register	<a href="#">Section 9.7</a>

### 9.1 Peripheral Identification Register 12 (PID12)

The peripheral ID register 12 (PID12) contains identification data (type, class, and revision) for the peripheral. The PID12 is shown in [Figure 11](#) and described in [Table 12](#).

**Figure 11. Peripheral Identification Register 12 (PID12)**



LEGEND: R = Read only; -n = value after reset

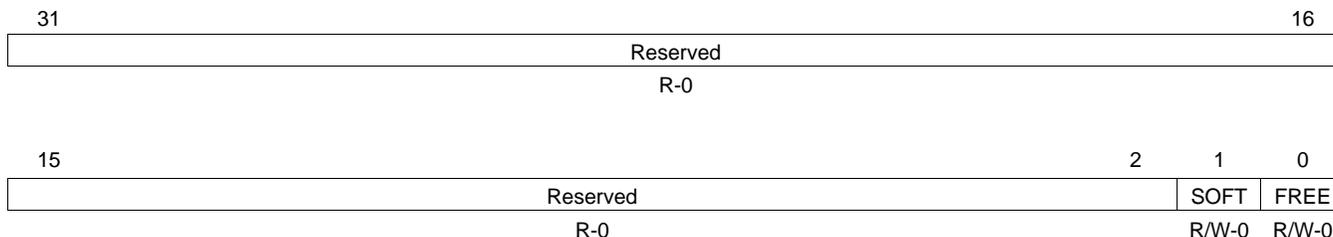
**Table 12. Peripheral Identification Register 12 (PID12) Field Descriptions**

Bit	Field	Value	Description
31-23	Reserved	0	Reserved
22-16	TYPE	01h	Identifies type of peripheral Timer
15-8	CLASS	07h	Identifies class of peripheral Timer
7-0	REVISION	01h	Identifies revision of peripheral. Current revision of peripheral.

## 9.2 Emulation Management Register (EMUMGT)

The emulation management register (EMUMGT) is shown in [Figure 12](#) and described in [Table 13](#).

**Figure 12. Emulation Management Register (EMUMGT)**



LEGEND: R/W = Read/Write; R = Read only; -n = value after reset

**Table 13. Emulation Management Register (EMUMGT) Field Descriptions**

Bit	Field	Value	Description
31-2	Reserved	0	Reserved
1	SOFT	0	Determines emulation mode functionality of the timer. When the FREE bit is cleared to 0, the SOFT bit selects the timer mode. The timer stops immediately.
		1	The timer stops when the counter increments and reaches the value in the timer period register (PRD <sub>n</sub> ).
0	FREE	0	Determines emulation mode functionality of the timer. When the FREE bit is cleared to 0, the SOFT bit selects the timer mode. The SOFT bit selects the timer mode.
		1	The timer runs free regardless of the SOFT bit.

### 9.3 Timer Counter Registers (TIM12 and TIM34)

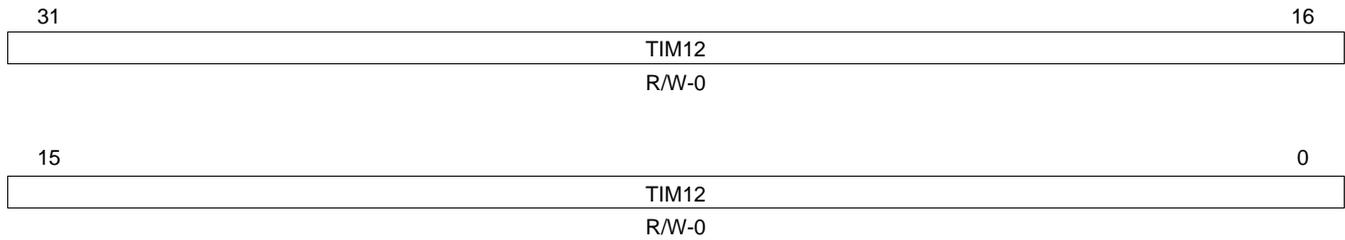
The timer counter register is a 64-bit wide register. This 64-bit register is divided into two 32-bit registers, TIM12 and TIM34.

In the dual 32-bit timer mode, the 64-bit register is divided with TIM12 acting as one 32-bit counter and TIM34 acting as another. These two registers can be configured as chained or unchained.

#### 9.3.1 Timer Counter Register 12 (TIM12)

The timer counter register 12 (TIM12) is shown in [Figure 13](#) and described in [Table 14](#)

**Figure 13. Timer Counter Register 12 (TIM12)**



LEGEND: R/W = Read/Write; -n = value after reset

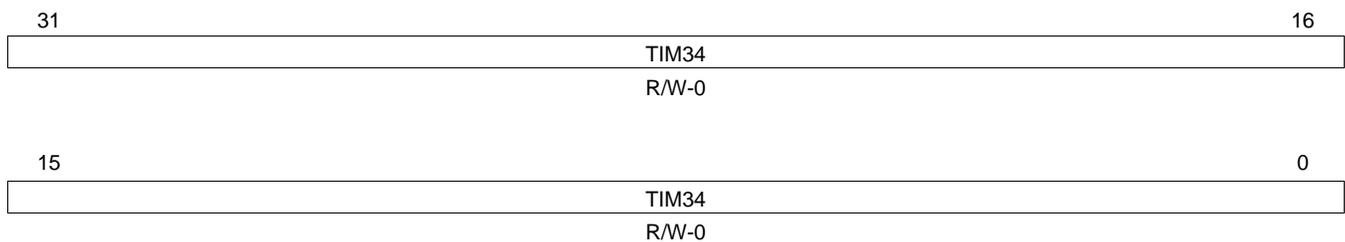
**Table 14. Timer Counter Register 12 (TIM12) Field Descriptions**

Bit	Field	Value	Description
31-0	TIM12	0-FFFF FFFFh	TIM12 count bits. This 32-bit value is the current count of the main counter.

#### 9.3.2 Timer Counter Register 34 (TIM34)

The timer counter register 34 (TIM34) is shown in [Figure 14](#) and described in [Table 15](#).

**Figure 14. Timer Counter Register 34 (TIM34)**



LEGEND: R/W = Read/Write; -n = value after reset

**Table 15. Timer Counter Register 34 (TIM34) Field Descriptions**

Bit	Field	Value	Description
31-0	TIM34	0-FFFF FFFFh	TIM34 count bits. This 32-bit value is the current count of the main counter.

## 9.4 Timer Period Registers (PRD12 and PRD34)

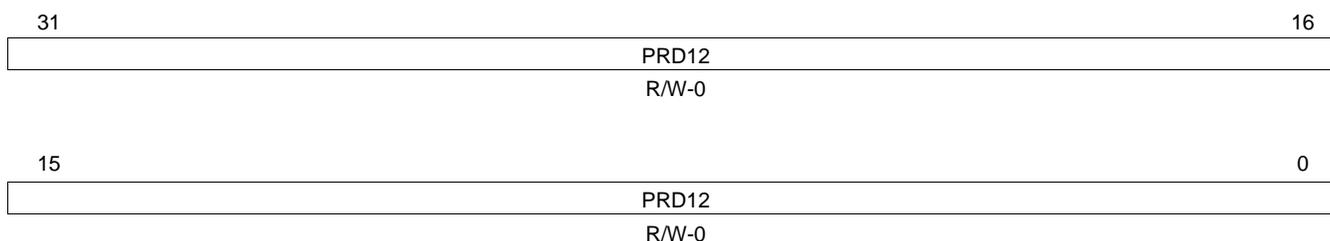
The timer period register is a 64-bit wide register. This 64-bit register is divided into two 32-bit registers, PRD12 and PRD34.

Similar to TIM $n$  in the dual 32-bit timer mode, PRD $n$  can be divided into 2 registers: for timer 1:2, PRD12 and for timer 3:4, PRD34. These two registers can be used in conjunction with the two timer counter registers TIM12 and TIM34.

### 9.4.1 Timer Period Register (PRD12)

The timer period register 12 (PRD12) is shown in [Figure 15](#) and described in [Table 16](#).

**Figure 15. Timer Period Register 12 (PRD12)**



LEGEND: R/W = Read/Write; -n = value after reset

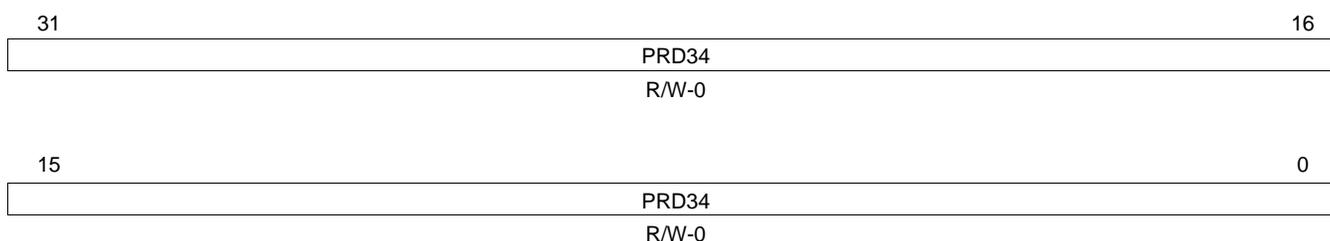
**Table 16. Timer Period Register (PRD12) Field Descriptions**

Bit	Field	Value	Description
31-0	PRD12	0-FFFF FFFFh	PRD12 period bits. This 32-bit value is the number of timer input clock cycles to count.

### 9.4.2 Timer Period Register 34 (PRD34)

The timer period register 34 (PRD34) is shown in [Figure 16](#) and described in [Table 17](#).

**Figure 16. Timer Period Register 34 (PRD34)**



LEGEND: R/W = Read/Write; -n = value after reset

**Table 17. Timer Period Register (PRD34) Field Descriptions**

Bit	Field	Value	Description
31-0	PRD34	0-FFFF FFFFh	PRD34 period bits. This 16-bit value is the number of timer input clock cycles to count.

## 9.5 Timer Control Register (TCR)

The timer control register (TCR) is shown in [Figure 17](#) and described in [Table 18](#).

**Figure 17. Timer Control Register (TCR)**

31	24	23	22	21	16	
Reserved		ENAMODE34		Reserved		
R-0		R/W-0		R-0		
15	9	8	7	6	5	0
Reserved		CLKSRC12	ENAMODE12		Reserved	
R-0		R/W-0	R/W-0		R-0	

LEGEND: R/W = Read/Write; R = Read only; -n = value after reset

**Table 18. Timer Control Register (TCR) Field Descriptions**

Bit	Field	Value	Description
31-24	Reserved	0	Reserved
23-22	ENAMODE34	0-3h	ENAMODE34 determines the enabling modes of the timer. Note that ENAMODE34 is applicable only when the timer is configured in dual 32-bit unchained timer mode (TIMMODE = 01 in TGCR).
		0	The timer is disabled (not counting) and maintains current value.
		1h	The timer is enabled one time. The timer stops after the counter reaches the period.
		2h	The timer is enabled continuously, TIMn increments until the timer counter matches the period, resets the timer counter to 0 on the cycle after matching and continues.
		3h	Reserved.
21-9	Reserved	0	Reserved
8	CLKSRC12		CLKSRC12 determines the selected clock source for the timer.
		0	Internal clock
		1	Timer input pin
7-6	ENAMODE12	0-3h	ENAMODE12 determines the enabling modes of the timer.
		0	The timer is disabled (not counting) and maintains current value.
		1h	The timer is enabled one time. The timer stops after the counter reaches the period.
		2h	The timer is enabled continuously, TIMn increments until the timer counter matches the period, resets the timer counter to 0 on the cycle after matching and continues.
		3h	Reserved.
5-0	Reserved	0	Reserved

## 9.6 Timer Global Control Register (TGCR)

The timer global control register (TGCR) is shown in [Figure 18](#) and described in [Table 19](#).

**Figure 18. Timer Global Control Register (TGCR)**

31	Reserved				16
R-0					
15	12	11	8		
TDDR34		PSC34			
R/W-0		R/W-0			
7	4	3	2	1	0
Reserved		TIMMODE		TIM34RS	TIM12RS
R-0		R/W-0		R/W-0	R/W-0

LEGEND: R/W = Read/Write; R = Read only; -n = value after reset

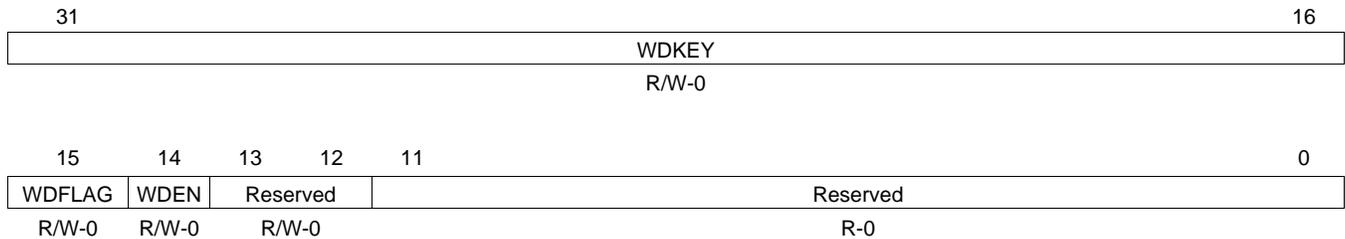
**Table 19. Timer Global Control Register (TGCR) Field Descriptions**

Bit	Field	Value	Description
31-16	Reserved	0	Reserved
15-12	TDDR34	0-Fh	Timer linear divide-down ratio specifies the timer divide-down ratio for timer 3:4. When the timer is enabled, TDDR34 increments every timer clock. The TIM34 counter increments on the cycle after TDDR34 matches PSC34. TDDR34 resets to 0 and continues. When TIM34 matches PRD34, timer 3:4 stops, if timer 3:4 is enabled one time; TIM34 resets to 0 on the cycle after matching PRD34 and timer 3:4 continues, if timer 3:4 is enabled continuously.
11-8	PSC34	0-Fh	TIM34 pre-scalar counter specifies the count for timer 3:4.
7-4	Reserved	0	Reserved
3-2	TIMMODE	0-3h	TIMMODE determines the timer mode. 0 The timer is in 64-bit GP timer mode. 1h The timer is in dual 32-bit timer unchained mode. 2h The timer is in 64-bit watchdog timer mode. 3h The timer is in dual 32-bit timer, chained mode.
1	TIM34RS	0 1	Timer 3:4 reset. 0 Timer 3:4 is in reset. 1 Timer 3:4 is not in reset. Timer 3:4 can be used as a 32-bit timer. Note that for the timer to function properly in 64-bit timer mode, both TIM34RS and TIM12RS must be set to 1. Changing this bit does not affect the timer, if the timer is in the watchdog active state.
0	TIM12RS	0 1	Timer 1:2 reset. 0 Timer 1:2 is in reset. 1 Timer 1:2 is not in reset. Timer 1:2 can be used as a 32-bit timer. Note that for the timer to function properly in 64-bit timer mode, both TIM34RS and TIM12RS must be set to 1. Changing this bit does not affect the timer, if the timer is in the watchdog active state.

## 9.7 Watchdog Timer Control Register (WDTCR)

The watchdog timer control register (WDTCR) is shown in [Figure 19](#) and described in [Table 20](#).

**Figure 19. Watchdog Timer Control Register (WDTCR)**



LEGEND: R/W = Read/Write; R = Read only; -n = value after reset

**Table 20. Watchdog Timer Control Register (WDTCR) Field Descriptions**

Bit	Field	Value	Description
31-16	WDKEY	0-FFFFh	16-bit watchdog timer service key. Only the sequence of an A5C6h followed by a DA7Eh services the watchdog. Not applicable in regular timer mode.
15	WDFLAG	0	Watchdog flag bit. WDFLAG can be cleared by enabling the watchdog timer, by device reset, or being written with 1. It is set by a watchdog time-out.
		1	No watchdog time-out occurred.
14	WDEN	0	Watchdog timer enable bit.
		1	Watchdog disabled.
13-12	Reserved	0	Watchdog enabled.
11-0	Reserved	0	Reserved. This bit field must be written as 00b.
			Reserved.

## IMPORTANT NOTICE

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